Secrets Of Magic: The Book Of Spells Download] [portable Edition]



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About This Game



An evil witch has kidnapped Victoria's parents and now it's up to her going after them. But first Victoria needs to learn the fine art of magic.

Dive into a magical world of witches and wizards. Travel through magical lands, relaxing music and help Victoria collect unique items along her journey to become a witch. Learn from the ancient Book of Spells in this engaging Match 3 game. And prove

your skills in the Challenge mode.

Features

- Tons of unique and challenging levels
- Learn from the ancient Book of Spells
- Exciting match-3 gameplay
- A rich and vibrant world
- Collect coins to upgrade your power-ups
- Help Victoria to become a witch

What people say about Secrets of Magic: The Book of Spells

ADORABLE, FUN FOR EVERYONE, ART, MUSIC GREAT! - 1955raven, Big Fish Games

Secrets of Magic: Book of Spells is intricately fun and sufficiently Potter-esque to attract any witch or wizard. The graphics are sharp and properly good, along with deeper gameplay than the usual match 3. - Pz3J, Big Fish Games

Title: Secrets of Magic: The Book of Spells

Genre: Casual, Indie

Developer:

Green Sauce Games

Publisher:

Green Sauce Games

Release Date: 20 Oct, 2016

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English, French, German, Dutch, Japanese, Russian, Italian, Czech, Polish







fun little match 3 with good upgrades, 100% in 10H. Secrets of Magic. is a very entertaining match 3 game. You play a witch who has to gather ingredients and try to find your parents. The story is not important since you probably won't pay any attention to it. You get some very good power ups as the game goes on. Good graphics, lots of replayability. If you love match 3 games, then this one should be in your library. Two thumbs up.. Nice match 3 game. Fun progression elements on the powerup upgrades. Interesting levels that really make you think for this type of game.

8 V 10. Really great game, 100 levels, and some of them really stumped me, which is nice. Level difficulty isn't bad, and it's nice that you don't have to spend actual money in game to get the power ups and abilities. 36 achievements, and two difficulties, which you have to play both in order to get all 36 achievements. The only thing that made me disappointed was that at the end of the game it does the whole, stay tuned for the sequel! It was a nice fairly long game. Took me roughly eleven hours to play thorugh the entire thing, and I haven't even touched the challenge mode yet. However, I felt like the way they did it, very much is a two part type game. They show you how to play and get the spells done, and you learn everything but then when it's time to actually go on to the next part of the 'quest' suddenly it's watch for the sequel game where you'll take on the evil witch and save your parents. Now we just have to wait for the sequel to come out on steam, even though the game has been out since Feburary 2017.

All in all a really great game. 10\/10 Smooth running. Great graphics. Some difficulty. Two modes 36 achievements 8 badges

. Overall Rating: 8.5V10

My full playthrough with 100% achievements, on Challenge Mode took about 12 hours... game was paused quite a bit while I did other things, so playtime shown is not truly accurate.

<u>Fun and cute match 3 game, with an interesting, if somewhat shallow, story. Not much to the story, but more than most Match 3 games have, and suitable for *most* children.</u>

!00 levels, and 2 difficulties (Casual and Challenge). Casual has no limiton moves, Challenge gives you a set number of moves, with the ability to spend coins earned in-game to buy 10 extra moves.

Power ups are interesting and fun to use, and if used well, can make a seemingly impossible level complete with ease.

Ran well on my toaster, only a few minor issues with slight hitches and audio "feedback BUZZZZZZ", during really active screens (tons of potions and power-ups all active at once, with squares popping and dropping icons at high speed). Only happned a few times, and it could have been caused by a background program like Windows Update activating while I was playing. AV updating a could also have been a cause, so not blaming the game for it. Unkown for sure what the cause was, and it was not gamebreaking.

Recommended for Match 3 enthusiasts, though I would recommend waiting for a sale. It was a fun game, but not sure if I would have been so happy if I had paid full price. (I bought at 50% off.)

Arguably one of the most charming and adorable games I've played in a long time. An endearing Match 3 game that's very anxiety\ASMR friendly and suitable for any age.

Smooth gameplay, well-composed music that's neither distracting nor aggravating, bright and coloring graphics with nice backgrounds and a clean UI, and sound and graphic effects that aren't jarring or flashy.

Nothing that really breaks the Match-3 mold, but the game has so much personality it doesn't need to. Each level has objectives, either tile-collection or "bring the jars to the bottom", with the usual roadblocks of webbed tiles, wood and stone tiles, etc. Powerups are actually useful, are earned through progression, and recharge through matching tiles and making combos. Coins picked up in each level can be spent to upgrade powerups and aren't difficult to obtain. Each level is scored on a 3-star system and can be replayed to pick up missed stars or coins.

100 levels with two difficulties - Casual (with unlimited moves per level) and Challenge (with set moves per level). All Steam achievements but one can be completed on Casual (the last is to finish the game on challenge mode).

As a Match-3 enthusiast, I really enjoyed the thoughtfully-planned levels and the colorful and fun graphics. As an adult I thought the dialogue was a little shallow, but it's still cute and better than most stories I've seen in this sort of game. Munchkins may get frustrated at higher levels with the more challenging roadblocks. Still, I would have no objection to letting my 6 year old niece play - she would probably really like Victoria and all the dialogue about fairies and unicorns, or being scared of spiders.

Scoring can be a little oddball sometimes - 3 stars in-level may equal only 1 on star on map, or 2 in-level is 3 on map. Nothing game-breaking, though for someone as 3-star obsessive as myself it was a bit of an annoyance.

Picked this little gem up at 50% off and would say that's a fair pricepoint for it - I don't think it has enough modes or replayability to justify the regular price. That said, I'm looking forward to the sequel. :)

9\10. Cute game - My girlfriend loves it. If you're into 'connect 3' kind of games, I'd say you can't go wrong with this one. Especially for the price.. I'm not sure if i'm bugged but my mouse is showing just on top of the in game mouse curser, it's annoying the hell out of me. Other than that, this game is extremely entertaining. 9\10 would be ten if not for the mouse thing. love matching games....very easy to play. A well done match 3 game with a story! Not much of a story but for a match 3 game it's pretty good. Victoria's parents have been kidnapped by a wicked witch, so Victoria learns magic spells from a good witch. Along the way she gets different power-up items that can be upgraded up to three times, and they have a cool-down timer.

You can choose untimed or timed. I played untimed because I like to look over the board and think about chain reactions. There are blocks that have to be broken by making a match by it, and later stone blocks that take two matchess to clear. You get a hammer power-up item that you can use to break down blocks, and if you upgrade it it will clear five blocks in a cross shape. Spiderwebbed tokens have to be cleared by making a match or by the Torch power-up item. Upgrade the Torch as soon as possible so you can kill the spiders that are making random webs all over the place. They are so annoying. Then there are these Red Imps that duplicate themselves each time you make a match. You can clear them by making a match near them or using the pencil power-up item. (Tip: sometimes it's good to let the imps make a bunch of imps because you get 200 points or coins or something when you kill them!) The other power-up items are a wand which clears any token on the board, a whirlwind which will mix up some of the tokens on the board, and a Lightning Bolt which will clear all of one token (like, all the bats will be zapped and gone) which can be a good way to get more matches.

Other items that help are a purple potion that you get for making four in a row. When you use it it makes a purple X shape about 4 or 5 tiles out and clears anything that's there. If you make five in a row you get this happy face Bomb which blows up a full column and row. I love those bombs!

Each level has different goals and it shows your progress at the side. It could be clear 40 pumpkins and 25 candles, and there are jars of ingredients which you need to drop off the board. You get one, two, or three stars upon clearing a board depending on...??? who knows! they don't tell us! It's not time because I got one star for doing a level quickly. I think it's tied to how high your score is. So try to chain matches, and make lots of matches in a row for a bonus.

Graphics are cute cartoon-style. Music is okay, sound effects are okay.

I play a lot of match 3 games and I would rate this one up high with some of the best in the genre!. A great match 3 game.	

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